

STANISLAUS CONSOLIDATED FIRE PROTECTION DISTRICT
POLICIES & PROCEDURES

ARTICLE: C-18
SECTION: Operations Division
DATE: 9/3/96
SUPERSEDES:
TITLE: **EMERGENCY DISPATCH STATUS MONITOR PROCEDURE**

The Stanislaus County Emergency Dispatch center monitors and dispatches for all fire agencies within Stanislaus County with the exception of Oakdale City and Turlock City. A status monitor has been located in the emergency operations center at Station 30. The following procedure will explain what the status monitor displays at all times. The information displayed is the result of a program on the mainframe of the Computer Aided Dispatch System and can only be altered or changed by authorized personnel from the Stanislaus County Emergency Dispatch Center. The system automatically updates the monitor as the incidents and status change.

The current date and time is displayed in the upper left corner of the monitor. The third line reflects the total number of incidents currently displayed. The total number of units assigned to incidents is reflected on the same line. The percentage shown next to AVAIL indicates the total number of resources available for dispatch. ***NOTE: THIS PERCENTAGE ALSO INCLUDES ALL AVAILABLE CHIEFS AND UTILITY VEHICLES. WHEN USING THIS FEATURE, A DRAW DOWN OF 80 OR LESS SHOULD INDICATE A MAJOR COMMITMENT OF RESOURCES AND MAY REQUIRE MASTER MUTUAL AID OR OTHER ACTIONS TO PROVIDE ADEQUATE COVERAGE. WHEN THIS OCCURS, OES REGION IV SHALL BE NOTIFIED.***

The next line is titled OUTS. This will list all the resources that are out of service. The next line of text is the header for the information captured by the computer. The INCIDENT is the incident number assigned to the dispatch. This will reflect jurisdictional responsibility by the two-letter designator. This number can be entered into the CAD system if you wish to see the text of the call. The next category is TYPE. This will reflect the type of call as typed by dispatch. The STATUS reflects the current status of an incident. An incident will be either in a waiting status, en route status or on scene status. If an incident does not meet any of the three categories, it is not displayed.

LOCATION reflects the location of the incident and ALARM indicates the incident's current level of alarm.

Directly under the incident number, the resources assigned to the incident will appear. The resources will be reflected by the CAD identifier, ie; SC21, SC04 etc. For all resources, they will be displayed in one of the following methods:

REVERSE VIDEO: (Solid color box) indicates a resource en route/responding to an incident.

STANDARD VIDEO: (Colored letters only) indicates a resource on scene, assigned to the incident.

FLASHING VIDEO: Indicates a resource available on scene of the incident.

Units are displayed by color, to indicate the type of resource:

RED = Engines

BLUE = Water Tenders

YELLOW = Rescue

PURPLE = Volunteers, Chiefs, Reserve Engines, etc.

If the monitor is not working, the emergency dispatch center should be contacted. Any program problems have to be repaired by Emergency Dispatch and cannot be done from the keyboard next to the monitor.

END

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Date: September 3, 1996